Practice Object Problem 1

Class Diagram

Create a C# class using the following Class Diagram:

```
- title: String
- artist: String
- tracks: Integer
- price: Double
+ Title: String
+ Artist: String
+ Artist: String
+ Tracks: Integer
+ Price: Double

+ CD (Title: String, Artist: String, Tracks: Integer, Price: Double)
+ CDInfo(): String
```

Where CDInfo is the title, artist, and price only, and no other properties and methods are to be coded.

Program - Main Method

Create the code that will create two different objects from the class definition. Your code will not break if bad data is passed to a constructor or mutator.

Sample output

Exception caught:



Good data:

